

# More linear systems: Number of solutions

EBA1180  
Lect. 32  
Spring 25

Ex:

$$\begin{aligned} x_1 + x_2 + x_3 + x_4 + x_5 &= 17 \\ x_1 - 2x_2 - x_3 + 4x_5 &= 8 \\ 2x_1 + x_2 - 5x_3 + 7x_4 &= 11 \end{aligned}$$

Def (Pivot position): A pivot position <sup>is a position</sup> where there is a pivot in the echelon form.

Ex ctd:

$$\left[ \begin{array}{ccccc|c} \textcircled{1} & 1 & 1 & 1 & 1 & 17 \\ 1 & -2 & -1 & 0 & 4 & 8 \\ 2 & 1 & -5 & 7 & 0 & 11 \end{array} \right]$$

$\left. \begin{array}{l} \downarrow -1 \\ \leftarrow -2 \end{array} \right\}$

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Add  $(-1) \times$  row 1 to row 2  
Add  $(-2) \times$  row 1 to row 3

$$\left[ \begin{array}{ccccc|c} \textcircled{1} & 1 & 1 & 1 & 1 & 17 \\ 0 & -3 & -2 & -1 & 3 & -9 \\ 0 & -1 & -7 & 5 & -2 & -23 \end{array} \right]$$

$\left. \begin{array}{l} \leftarrow \\ \leftarrow \end{array} \right\}$

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switch rows 2 and 3

$$\left[ \begin{array}{ccccc|c} \textcircled{1} & 1 & 1 & 1 & 1 & 17 \\ 0 & \textcircled{-1} & -7 & 5 & -2 & -23 \\ 0 & -3 & -2 & -1 & 3 & -9 \end{array} \right]$$

$\left. \begin{array}{l} \leftarrow \\ \leftarrow \end{array} \right\} -3$

add  $(-3) \cdot \text{row 2}$   
to row 3

$$\begin{array}{ccccc|c} x_1 & x_2 & x_3 & x_4 & x_5 & \\ \hline (1) & 1 & 1 & 1 & 1 & 17 \\ 0 & (-1) & -7 & 5 & -2 & -23 \\ 0 & 0 & (19) & -16 & 9 & 60 \end{array}$$

Echelon form!

Pivots! Pivot positions are  $(1, 1)$ ,  
 $(2, 2)$ ,  $(3, 3)$ .

The linear system has two degrees of freedom  
( $x_4, x_5$  are free). Hence, the system has  
infinitely many solutions.

Why? From the echelon form:

$$\begin{array}{r} x_1 + x_2 + x_3 + x_4 + x_5 = 17 \\ -x_2 - 7x_3 + 5x_4 - 2x_5 = -23 \\ 19x_3 - 16x_4 + 9x_5 = 60 \Rightarrow \end{array}$$

$$19x_3 = 60 + 16x_4 - 9x_5$$

$\vdots$

$$x_2 = \dots \text{ via } x_4 \text{ and } x_5 \dots$$

$$x_1 = \dots \text{ via } x_4 \text{ and } x_5 \dots$$

$\leadsto$  Can choose any  $x_4$  and  $x_5$  and the original  
linear system still holds.

Result: For any linear system, the pivot positions determine the number of solutions.

in echelon form

Different cases:

in extended matrix form

i) Pivot position in the last column: No solutions.

Ex:

$$\left[ \begin{array}{ccc|c} \vdots & \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots & \vdots \\ 0 & \dots & 0 & 1 \end{array} \right]$$

Says:

$0 = 1$ ; Not true!  
Never.

ii) No pivot position in the last column:

The linear system has solutions.

a) Pivot positions in all variable columns:

One solution.

Ex:

$$\begin{array}{c} x_1 \quad x_2 \quad x_3 \\ \left[ \begin{array}{ccc|c} (1) & \dots & \dots & \vdots \\ 0 & (1) & \dots & \vdots \\ 0 & 0 & (1) & \vdots \end{array} \right] \end{array}$$

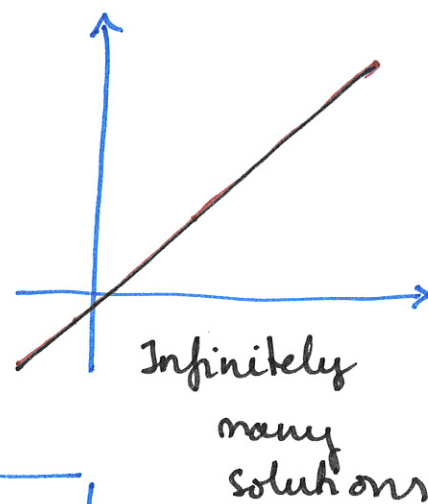
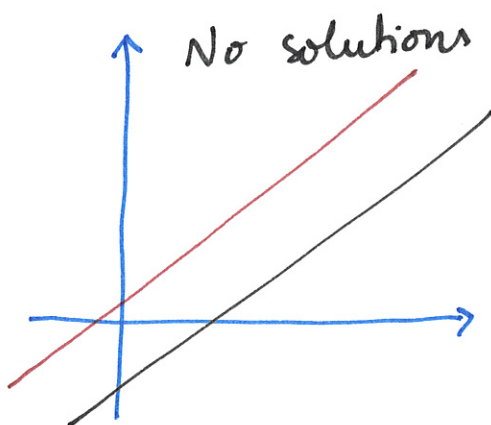
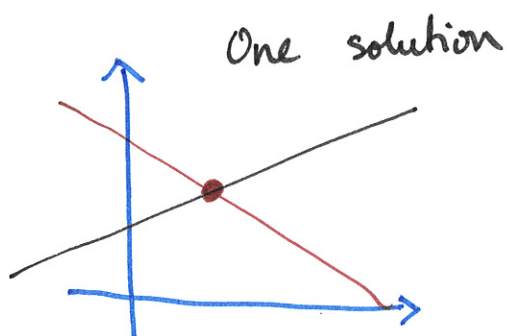
$\rightarrow x_1 = \text{number}$   
 $\rightarrow x_2 = \text{number}$   
 $\rightarrow x_3 = \text{number}$

b) There are variable columns without pivot positions: Infinitely many solutions.

Ex:

$$\left[ \begin{array}{cccc|c} 1 & \dots & \dots & \dots & \dots \\ 0 & 1 & \dots & \dots & \dots \\ 0 & 0 & 1 & \dots & \dots \end{array} \right]$$

The columns without pivots correspond to free variables.



Theorem: Any linear system

has either i) No solutions  $\rightsquigarrow$  Inconsistent

ii) One unique solution

iii) Infinitely many solutions

Consistent

Computations with matrices and vectors

START 11.01

Def ( $m \times n$  matrix):

"m by n"  
"m times n"

An  $m \times n$  matrix is a rectangular array of numbers with  $m$  rows and  $n$  columns.

Ex:

$$A = \begin{bmatrix} 1 & 2 & 4 \\ 7 & -1 & 0 \end{bmatrix} \left. \vphantom{\begin{bmatrix} 1 & 2 & 4 \\ 7 & -1 & 0 \end{bmatrix}} \right\} \begin{array}{l} 2 \text{ rows} \\ 3 \text{ columns} \end{array}$$

Capital letters for matrices

Dimension:  $2 \times 3$  matrix

Read:  
"2 by 3"  
or  
"2 times 3"

$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix} \begin{array}{l} 1 \\ 2 \end{array} \begin{array}{l} 1 \\ 2 \\ 3 \end{array}$$

Column 2

row 1

- Addition:  $A + B$
- Subtraction:  $A - B$

Defined if A and B have the same dimension (e.g. both  $m \times n$ )

Result is a matrix of the same size as A (B)

- Scalar multiplication:  $r \cdot A$

Result will be a matrix of same size as A

$r$ : scalar (number) Always defined

A: matrix

Ex:

$$\begin{aligned} & \begin{bmatrix} 1 & 2 & 3 \\ -1 & 0 & 2 \end{bmatrix} + \begin{bmatrix} 0 & -1 & 1 \\ 1 & 2 & 3 \end{bmatrix} \\ &= \begin{bmatrix} 1+0 & 2+(-1) & 3+1 \\ -1+1 & 0+2 & 2+3 \end{bmatrix} \\ &= \begin{bmatrix} 1 & 1 & 4 \\ 0 & 2 & 5 \end{bmatrix} \end{aligned}$$

Do addition/subtraction position by position.


Ex:

$$2 \cdot \begin{bmatrix} 1 & 4 \\ -1 & 2 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 2 \cdot 1 & 2 \cdot 4 \\ 2 \cdot (-1) & 2 \cdot 2 \\ 2 \cdot 0 & 2 \cdot 1 \end{bmatrix} = \begin{bmatrix} 2 & 8 \\ -2 & 4 \\ 0 & 2 \end{bmatrix}$$

Do multiplication by scalar position by position.

Def (n-vector)

An n-vector is a matrix with  $n$  rows and 1 column (a column vector).

• Write vectors as  $\vec{v}$  = boldface   $u = \underline{u}$

EX:

$$\vec{v} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

; a 3-vector viewed as a column vector

Power case letters for vectors

## Vector operations

→ Addition:  $\vec{v} + \vec{w}$

→ Subtraction:  $\vec{v} - \vec{w}$

→ Scalar multiplication:  $r \cdot \vec{v}$  ( $r$  scalar)

For vectors of same length

always defined

fixed number

EX:

$$\begin{bmatrix} 1 \\ 2 \end{bmatrix} + \begin{bmatrix} 2 \\ -1 \end{bmatrix} = \begin{bmatrix} 1+2 \\ 2+(-1) \end{bmatrix} = \underline{\underline{\begin{bmatrix} 3 \\ 1 \end{bmatrix}}}$$

ADD:

SUBTRACT:

$$\begin{bmatrix} 1 \\ 2 \end{bmatrix} - \begin{bmatrix} 2 \\ -1 \end{bmatrix} = \begin{bmatrix} 1-2 \\ 2-(-1) \end{bmatrix} = \underline{\underline{\begin{bmatrix} -1 \\ 3 \end{bmatrix}}}$$

SCALAR MULTIPLICATION:

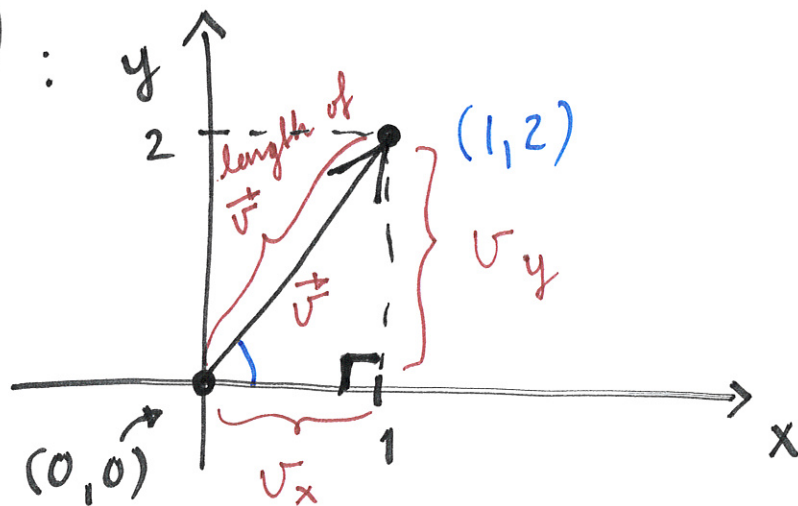
$$2 \cdot \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 2 \cdot 1 \\ 2 \cdot 2 \end{bmatrix} = \underline{\underline{\begin{bmatrix} 2 \\ 4 \end{bmatrix}}}$$

# Geometric interpretation of vectors

Ex:  $\vec{v} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} v_x \\ v_y \end{bmatrix}$

Corresponds to an arrow from  $(0,0)$  to

$(v_x, v_y) : y = (1, 2)$



A vector has length (magnitude) and a direction.